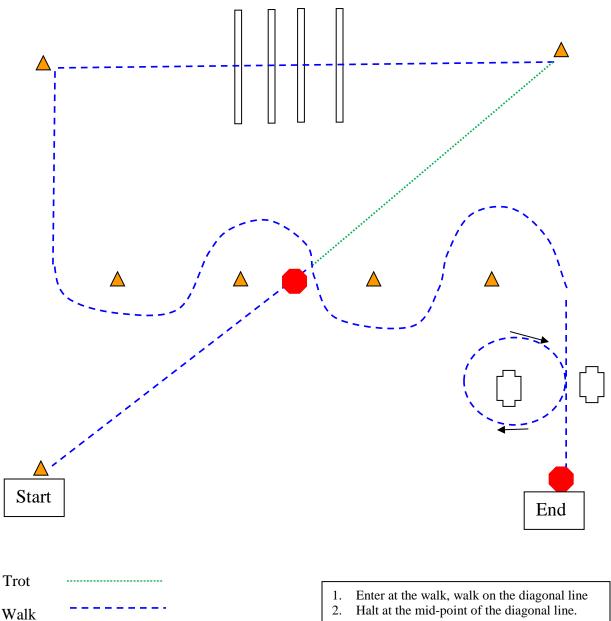


7. After completing the circle, continue at the walk, Hal at the End, then exit ring

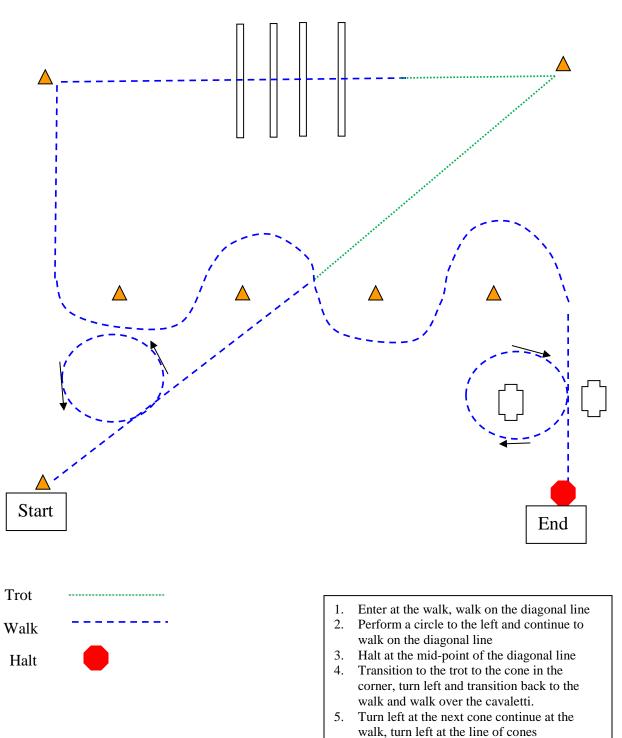
# $Class \ 13 - \text{Novice Walk/Trot Obstacles} \\ \text{A Leader is required and 1 or 2 side walkers may be} \\ \text{used. The horse will be on the lead at all times.} \\$



Halt

- 3. Transition to the trot to the cone in the corner, transition back to the walk, turn left and walk over the cavaletti.
- 4. Turn left at the next cone continue at the walk, turn left at the line of cones
- 5. Serpentine the cones at a walk, after the last cone turn right.
- 6. Continue at the walk the rail and demonstrate a circle right around the block,.
- 7. After completing the circle, continue at the walk, Hal at the End, then exit ring

## $Class \ 14 - \text{Intermediate Walk/Trot Obstacles}$ A Leader is required and 1 or 2 side walkers may be used. The horse will be off the lead at the walk and on the lead for the trot.



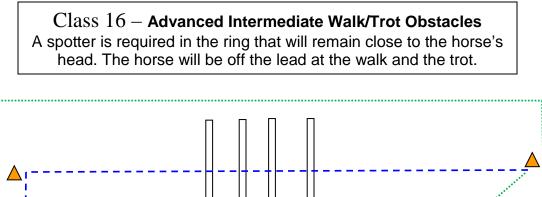
- 6. Serpentine the cones at a walk, after the last cone turn right.
- 7. Continue at the walk the rail and demonstrate a circle right around the block,.
- 8. After completing the circle, continue at the walk, Hal at the End, then exit ring

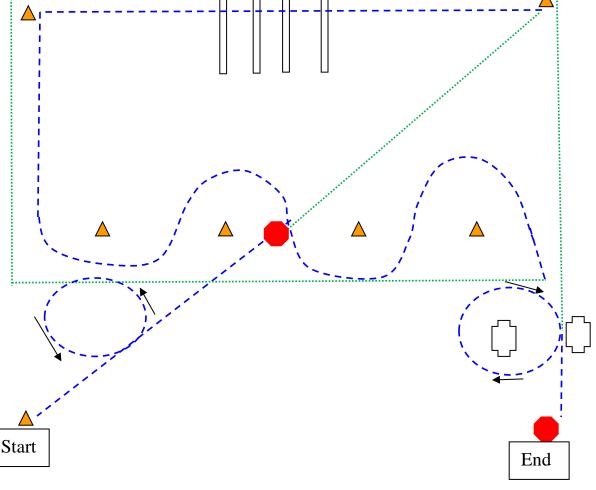
#### $Class \ 7-\text{Advanced Intermediate Walk/Trot Pattern}$

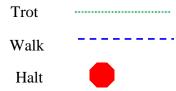
Rider must have a spotter in the ring who will remain close to the horse's head. The horse will be off the lead at the walk and trot



- 1. Walk from fort cone to second cone
- 2. Transition to trot, trot to second cone
- 3. Return to the walk



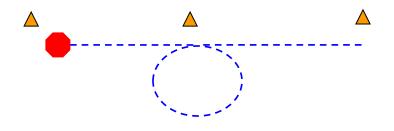




- 1. Enter at the walk, walk on the diagonal line
- 2. Perform a circle to the left and continue to walk on the diagonal line
- 3. Halt at the mid-point of the diagonal line
- 4. Transition to the trot and trot to the cone in the corner, transition to the walk, turn left, and walk over the cavaletti
- 5. Turn left at the next and continue to walk on the rail
- 6. Turn left at the line of cones and serpentine the cones at a walk, after the last cone turn right.
- 7. Transition to the trot an trot across the ring, turn right at the rail and continue to trot down the rail
- 8. Trot around the outside of the obstacles along the rail
- 9. Transition to the walk at the blocks and demonstrate a circle right around the block,
- 10. After completing the circle, continue at the walk, Hal at the End, then exit ring

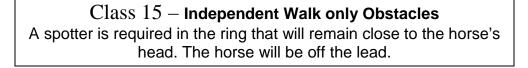
#### $Class \ 5-\text{Independent Walk only Pattern}$

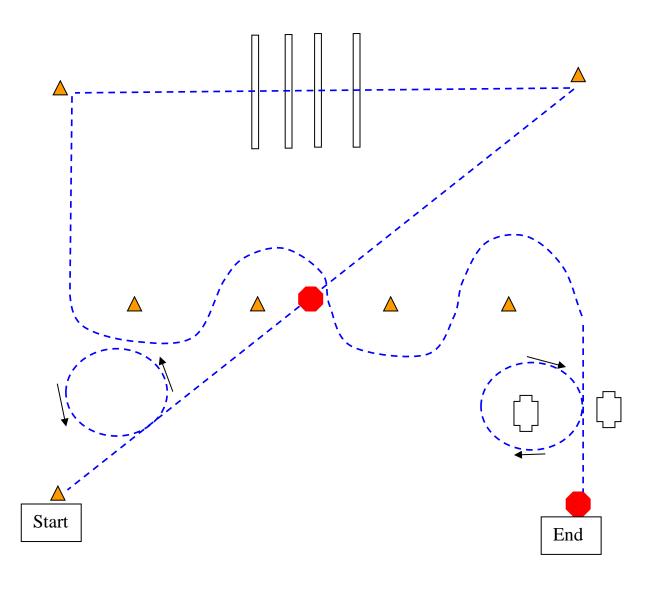
Rider must have a spotter in the ring who will remain close to the horse's head. The horse will be off the lead.

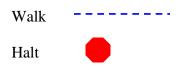




- 1. Walk from first cone to second cone
- 2. Perform a circle to the left at second cone
- 3. Continue at the walk and halt at third cone
- 4. Return to the lineup at the walk

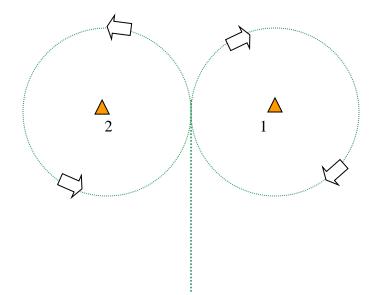






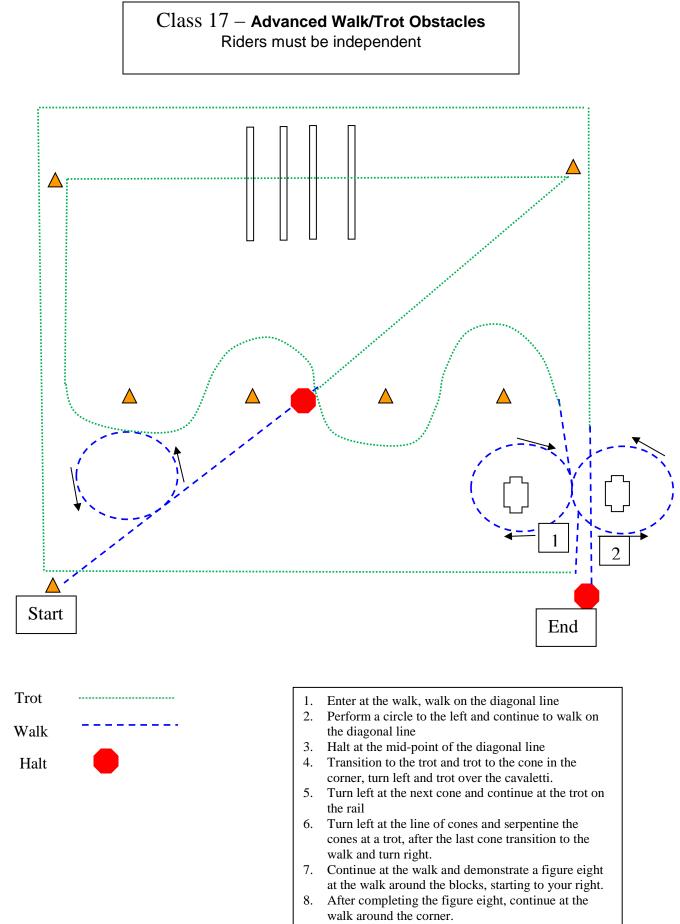
- 1. Enter at the walk, walk on the diagonal line
- 2. Perform a circle to the left and continue to walk on the diagonal line
- 3. Halt at the mid-point of the diagonal line
- 4. Continue at the walk to the cone in the corner, turn left and walk over the cavaletti.
- 5. Turn left at the next cone continue at the walk, turn left at the line of cones
- 6. Serpentine the cones at a walk, after the last cone turn right.
- 7. Continue at the walk the rail and demonstrate a circle right around the block,.
- 8. After completing the circle, continue at the walk, Hal at the End, then exit ring

## $Class \ 9- \textit{Advanced Walk/Trot Pattern} \\ Riders \ must \ be \ independent.$

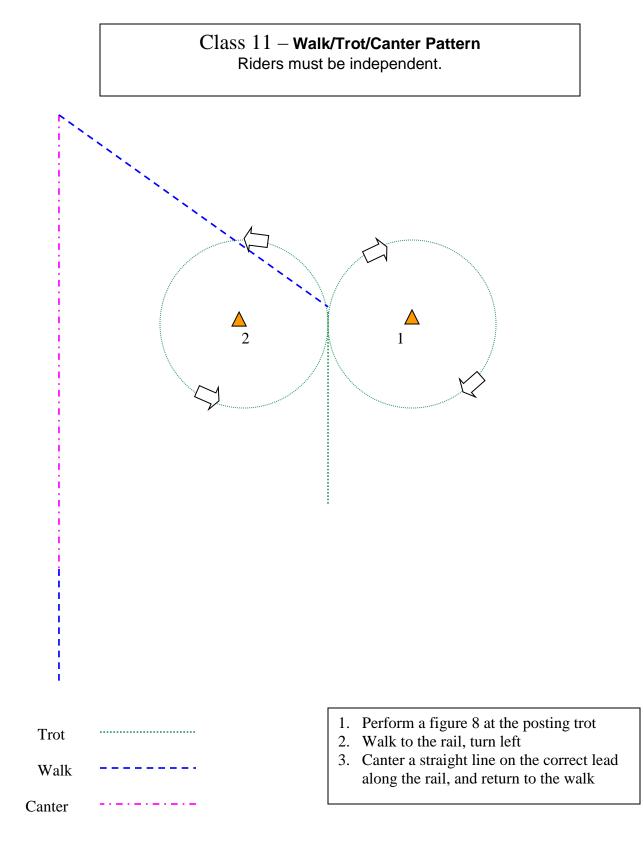


Trot	
Walk	

1. Perform a figure 8 at the posting trot



- 9. Transition to the trot and trot around the whole ring on the rail
- 10. Return the walk between the boxes, continue at the walk, halt at the End, then exit ring



### $Class \ 18 - \mbox{Advanced Walk/Trot/Canter Obstacles} \\ Riders \ must \ be \ independent.$

