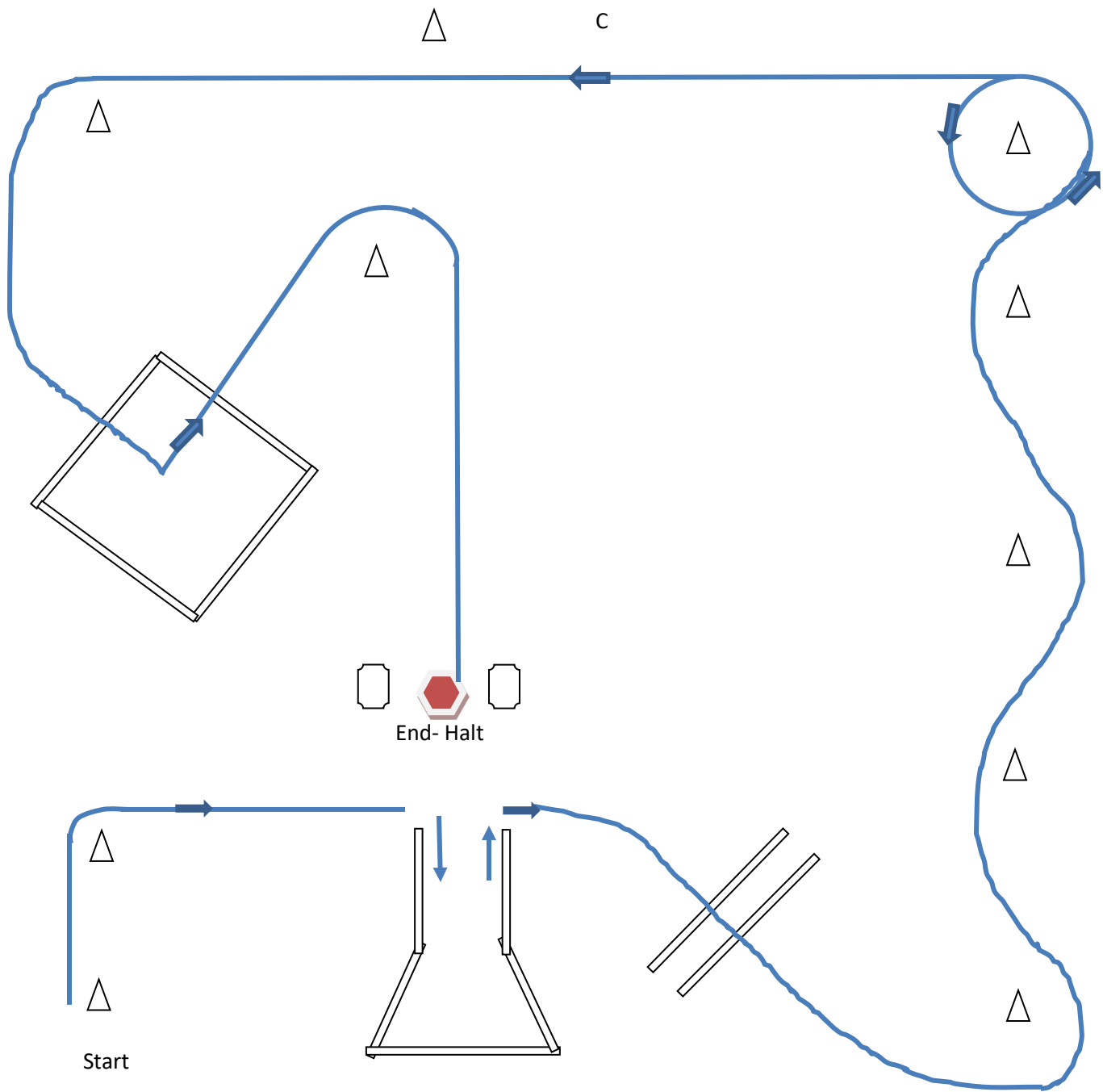


Class 12- Novice Walk Obstacles- Rider will be on lead at all times and may have one or two side-walkers.



Walk —————

Trot ██████████

Canter ■■■|■■|■■|■■|■■|■■

Block

Stop

Cone

Ground Pole

- Enter starting on the left side of cone, walk to next cone, turn right. Enter and exit keyhole, turn right walk over two ground poles, walk towards corner cone.
- Turn left, weave cones, full circle left around corner cone, walk to next corner cone, left turn around cone. Walk towards box, enter box, halt in the center for 3 seconds. Exit box left.
- Walk towards cone, turn right and walk towards blocks (end).
- Halt between blocks.

A