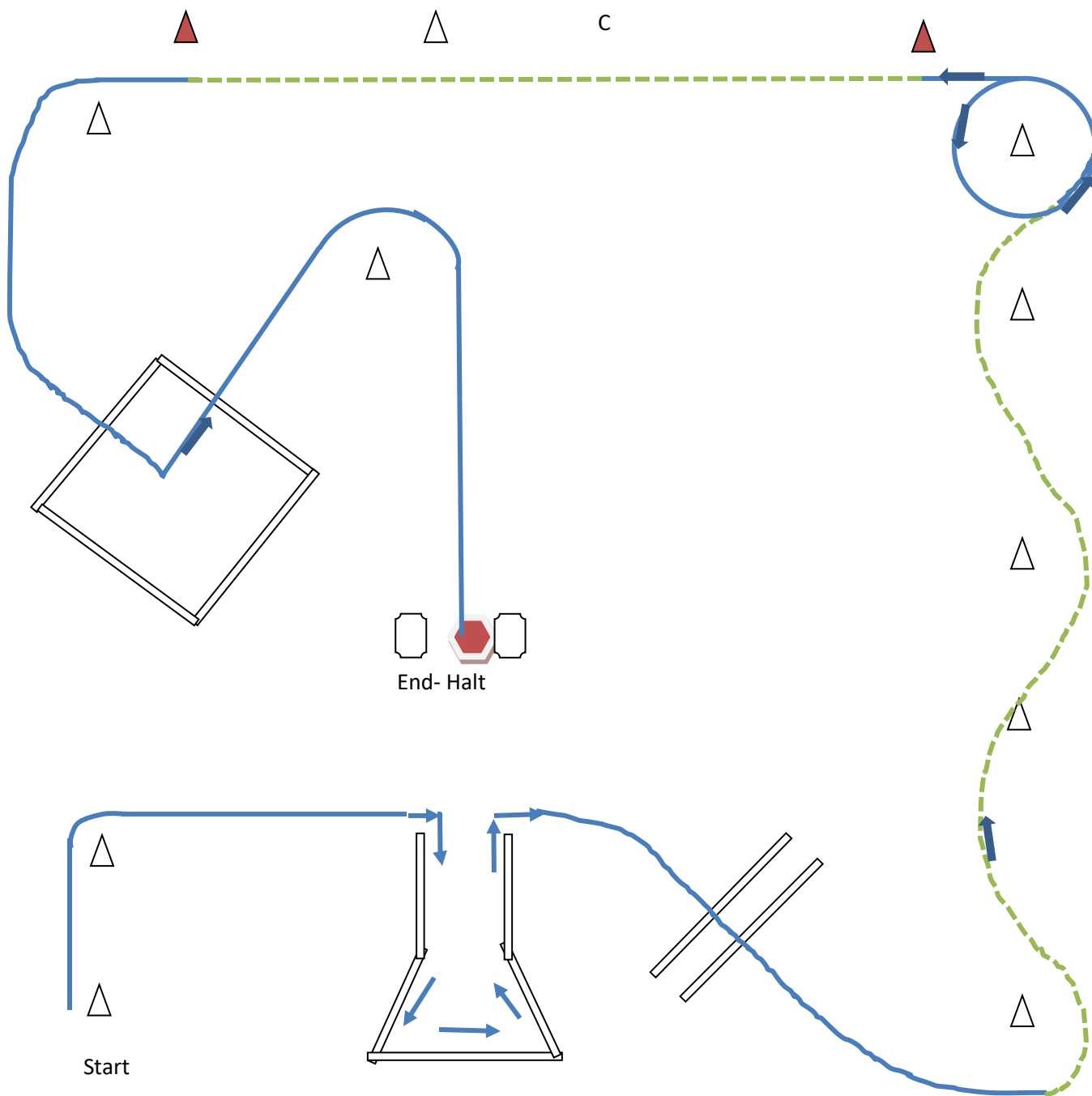


Class 17 Advanced Walk-Trot Obstacles- Rider will have a spotter in the ring who will remain in the center of the ring. Any assistance from the spotter will be penalized.



Walk ————

Trot - - - - -

Canter ······

Block

Stop

Cone

Ground Pole

- Enter starting on the left side of cone, walk to next cone, turn right. Enter and exit keyhole, turn right walk over two ground poles, walk towards corner cone.
- Turn left, trot weave cones come back to a walk, walk full circle left around corner cone. Pick up the trot, trot towards next corner cone, come back down to a walk before corner cone. Left at corner cone, walk towards box, enter box, halt in the center for 3 seconds. Exit box left.
- Walk towards cone, turn right and walk towards blocks (end).
- Halt between blocks.