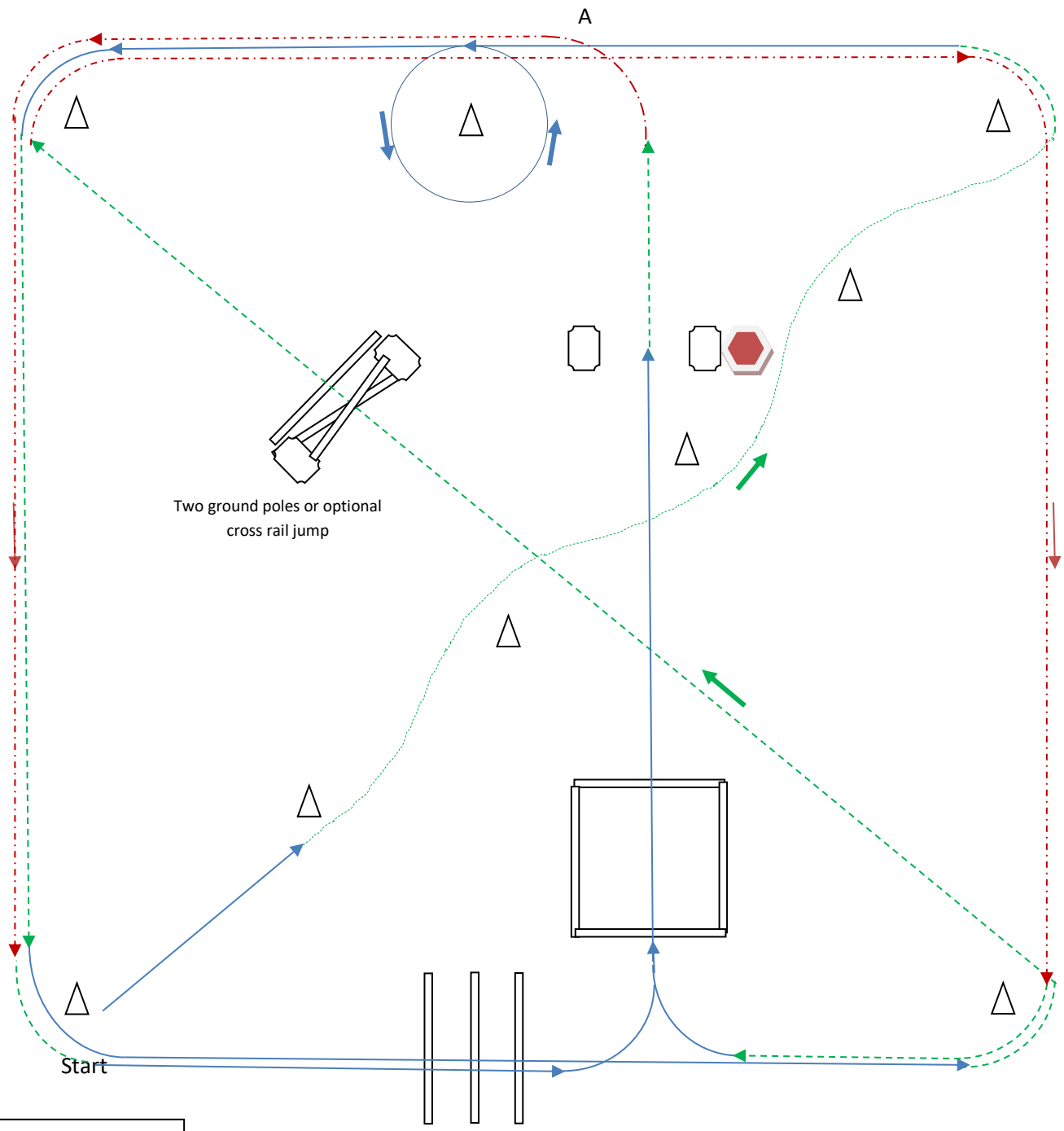


Class 18 Advanced Walk-Trot-Canter Obstacles- Riders must have a spotter who, at their discretion, will remain in the center of the ring or just outside of the course area. Any assistance from the spotter will be penalized.



Walk ————

Trot - - - - -

Canter

Block

Stop

Cone

Ground Pole

- Enter walk starting weave on the right side of cone, trot weave cones and corner, track left at last cone, return to walk.
- Circle left around cone, walk to corner cone. Pick up trot after corner cone and come back down to a walk before next corner cone. Walk over three ground poles, pick up trot, turn left at corner cone, trot over two ground poles **OR** optional cross rail. Continue towards corner cone, pick up canter track right.
- Continue canter to corner cone, come back to trot then walk, enter box, halt three seconds. Walk out. Pick up trot between blocks, canter left. Continue canter to corner cone, come back to trot then walk, walk over three ground poles 2nd time, enter box 2nd time and walk straight through towards blocks.
- Halt between blocks 2nd time. End.